

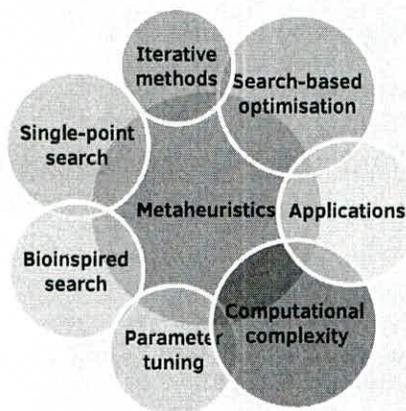
Metaheuristics Tools & Techniques

Credit hours: 2

A graduate module syllabus
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The Big Picture



Teaching method

Lectures

Demonstration\Lab

Collaboration

Independent

Overview

Metaheuristics are general procedures to search for sufficiently suitable solutions to optimisation problems. That is, in contrast to exact methods that find the optimum of a cost function, these procedures iteratively apply heuristics (intuitions) to get close to a good enough solution (although probably not the best, but a local optima). This scenario is common in many engineering applications, where optimisation problems are usually combinatorial or ill-defined and hence, exact methods are not feasible. Therefore, this field is currently a relevant and hot topic of research.

This module will introduce graduate students to the fundamental tools and techniques of metaheuristics, from a computational perspective with a view to business and industrial applications; it will provide advice on computational concepts needed to appropriately apply and tune metaheuristics on engineering projects.

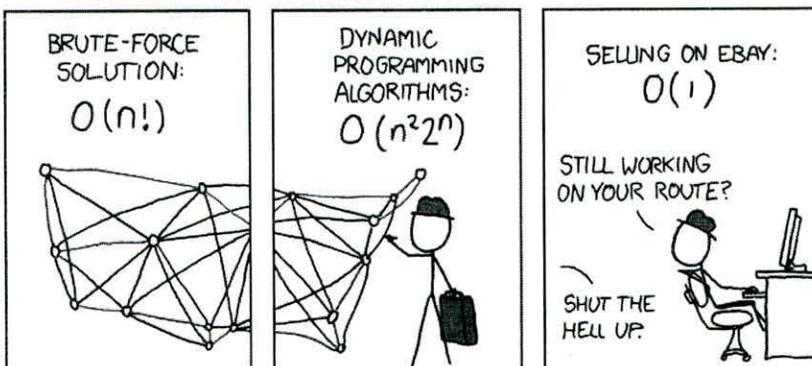
Why this module?

The core idea of these techniques is to randomly generate solutions that are progressively improved with variation operators; a metaheuristic performs some sort of stochastic optimisation and as such, it uses rules to guide the search over a large set of feasible solutions with less computational effort. This is why metaheuristics are mainly empirical approaches implemented and tuned with computer experiments. Mastering their basic tools and implementation techniques would enable practitioners and researchers not only to apply them on real-world engineering problems but also to experiment with new versions of operators, representations, hybridisations or completely novel metaheuristics.

Course outline

Unit 1	Basic concepts of metaheuristics	8h
	<ul style="list-style-type: none">• Intractability and complexity• Exact vs approximate search-based methods• Representations and cost functions• Constraints and parameter settings• Experimental design, quality of solution and effort measuring• Software tools and programming languages for metaheuristics	
Unit 2	Single-point based metaheuristics	12h
	<ul style="list-style-type: none">• Hill Climbing• Simulated Annealing• Tabu Search• Further topics for independent research	
Unit 3	Population-based metaheuristics	12h
	<ul style="list-style-type: none">• Genetic Algorithms• Ant Colony Optimisation• Estimation of Distribution Algorithms• Further topics for independent research	

Bottom line



Cartoon credit: xkcd.com.

Bibliography

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